Section 8.2: Measures of Dispersion

Suppose you need a new quarterback for your football team and you are trying to decide between two quarterbacks who have played in the same league last season with roughly the same strength of schedule. The number of completions in each game for the 16 games of the previous season are shown for each quarterback:

Game	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Quarterback A:	27	30	32	28	33	28	29	30	25	24	19	22	37	27	32	25
Quarterback B:	25	33	40	19	39	35	17	12	32	33	12	39	30	17	35	30

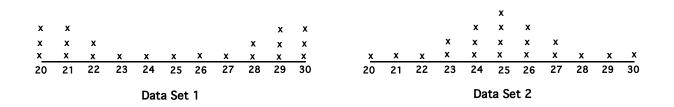
Both Quarterbacks have the same average number of completions over the last season, $\mu = 28$. However we see that Quarterback B has a more varied performance record than Quarterback A. Obviously one needs to take this variability in the data into account when comparing the quarterbacks.

Measures of Variability

The Range of a set of data is the largest measurement minus the smallest measurement.

Example Calculate the range for the data for Quarterback A and Quarterback B in the example above.

Although the range is easy to compute it is a crude measure of variability. Consider the following two sets of data which have the same mean, 25, and the same range, 10, but obvious differences in the pattern of variability: (In the pictorial representation of the data shown below, we use an \times above a data point to indicate a single observation of that data point in the sample)



Data set 1 has most of its values far from the mean and is u-shaped, while data set 2 has most of its values closer to the mean and is mound shaped or bell shaped. In order to catch the different patterns in variability above, we need a more subtle measure than the range. Two widely used measure of consistency (or lack of it) in the data are given by the **variance** and the **standard deviation**. The formula for each depends on whether one is dealing with data from a population or a sample.

Population Variance and standard deviation: For a set of data $\{x_1, x_2, \ldots, x_n\}$ for a population of size *n*, we define the **population variance**, denoted by σ^2 , to be the average squared distance from the mean, μ :

$$\sigma^{2} = \frac{(x_{1} - \mu)^{2} + (x_{2} - \mu)^{2} + \dots + (x_{n} - \mu)^{2}}{n}$$

(Note calculating the average distance from the mean requires using absolute values).

As with the calculation of the mean, we can shorten calculations if we have a frequency distribution at our disposal. For **a set of data** for a population of size n, with observed values $\{O_1, O_2, \ldots, O_m\}$ and frequencies $\{f_1, f_2, \ldots, f_m\}$ respectively, the **population variance** is given by :

- (1	n		
Observations	Deviation	Squared Deviation	Sq. Dev. \times Rel. Freq.
O_i	$O_i - \mu$	$(O_i - \mu)^2$	$\frac{1}{(O_i - \mu)^2 \frac{f_i}{n}}$
O_1	$O_1 - \mu$	$(O_1 - \mu)^2$	$(O_1 - \mu)^2 \frac{f_1}{n}$
O_2	$O_2 - \mu$	$(O_2 - \mu)^2$	$(O_2 - \mu)^2 \frac{f_2}{n}$
:	:		
O_m	$O_m - \mu$	$(O_m - \mu)^2$	$(O_m - \mu)^2 \frac{f_m}{n}$
			$\sigma^2 = \operatorname{Sum}$

c	$C^2 = (O_1 - \mu)^2 \frac{f_1}{n} +$	$(O_2 - \mu)^2 \frac{f_2}{n} + \dots +$	$(O_m - \mu)^2 \frac{f_m}{n}.$
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Population Standard Deviation: The **population standard deviation** for the data is the square root of the population variance,

$$\sigma = \sqrt{\sigma^2}.$$

Find the variance, σ^2 and standard deviation, $\sqrt{\sigma^2}$, for the number of completions for Example 1: each Quarterback above. The value of μ is 28 for both players.

Quarterbac	k A
O_i	f_i
# Completions	Frequency
19	1
22	1
24	1
25	2
27	2
28	2
29	1
30	2
32	2
33	1
37	1

arterback A

 O_i f_i # Completions | Frequency

Quarterback	В
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Quarterback A:

Observations	Deviation	Squared Deviation	Sq. Dev. \times Rel. Freq.
O_i	$O_i - 28$	$(O_i - 28)^2$	$(O_i - 28)^2 \frac{f_i}{16}$
19			
22			
24			
25			
27			
28			
29			
30			
32			
33			
37			
			$\sigma^2 = Sum$

Quarterback A: $\sigma^2 = ___ \sigma = ___$

Quarterback B:

Observations	Deviation	Squared Deviation	Sq. Dev. \times Rel. Freq.
O_i	$O_i - 28$	$(O_i - 28)^2$	$(O_i - 28)^2 \frac{f_i}{16}$
12			
17			
19			
25			
30			
32			
33			
35			
39			
40			
			$\sigma^2 = Sum$

Quarterback B:
$$\sigma^2 = ___ \sigma = ___$$

Sample Variance and Standard Deviation : If we calculate the variance according to the formula given above, for a sample from a particular population, it is not accurate (biased) as an estimate for the population variance. So for a sample from a given population, we use the **sample variance** as an unbiased estimator of the population variance.

Given a sample, $\{x_1, x_2, \ldots, x_n\}$, of size *n* from a population, where the sample mean is given by \bar{x} , the **sample variance** is given by

$$s^{2} = \frac{(x_{1} - \bar{x})^{2} + (x_{2} - \bar{x})^{2} + \dots + (x_{n} - \bar{x})^{2}}{n - 1}.$$

The sample standard deviation is given by

$$s = \sqrt{s^2}.$$

If the data is given in a frequency distribution, we can shorten the calculations. If the outcomes in the sample are given by $\{O_1, O_2, \ldots, O_m\}$ with respective frequencies given by $\{f_1, f_2, \ldots, f_m\}$, then

$$s^{2} = \frac{(O_{1} - \bar{x})^{2} f_{1} + (O_{2} - \bar{x})^{2} f_{2} + \dots + (O_{n} - \bar{x})^{2} f_{m}}{n - 1}.$$

Example 3 A random sample of size twenty of a golfer's scores for nine-hole rounds of golf over the past year are as follows:

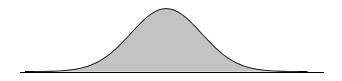
Compute the mean, sample variance and the sample standard deviation for the sample of the golfer's scores. You can view the sample variance as an estimate of the overall variance of the golfer's scores.

Interpreting The Standard Deviation

When presented with raw scores for performance, it is difficult to interpret their meaning without some measure of center and variability for the population from which they come. In any set of data, whether it is population data or a sample, observations that are more than 3 standard deviations from the mean are rare and exceptional. One such rule demonstrating this is the empirical rule for mound shaped data shown below. We will explore this rule in more detail when we study the normal distribution.

The Empirical Rule for Mound Shaped Data

The empirical rule given below applies to data sets with frequency distributions that are mound shaped and symmetric, like the one shown below.



Empirical Rule If the data has a frequency distribution which is mound shaped and symmetric, we have the following empirical rule:

- Approximately 68% of the measurements will fall within 1 standard deviation of the mean i.e. within the interval $(\bar{x} s, \bar{x} + s)$ for a sample and $(\mu \sigma, \mu + \sigma)$ for a population.
- Approximately 95% of the measurements will fall within 2 standard deviations of the mean, i.e. within the interval $(\bar{x} 2s, \bar{x} + 2s)$ for samples and $(\mu 2\sigma, \mu + 2\sigma)$ for a population.
- Approximately 99.7% of the measurements (essentially all) will fall within 3 standard deviations of the mean, i.e. within the interval $(\bar{x} 3s, \bar{x} + 3s)$ for samples and $(\mu 3\sigma, \mu + 3\sigma)$ for a population.

Mound shaped distributions are very important because they frequently occur as population distributions. Even more importantly, the central limit theorem says that if we take all samples of a given size from a population and calculate all of the means, then the distribution of the means is mound shaped (Normal). We will study Normal distributions in more detail later.

Numerical Measures of Relative Standing

Quite often when interpreting a data observation, such as a baby's height and weight, we are interested in how it compares to the rest of the relevant population. Measures of relative standing describe the location of a particular measurement relative to the rest of the data. We explore some of the standard measures of relative standing below.

Z-Scores The z-score for a particular measurement in a set of data, measures how many standard deviations that measurement lies away from the mean.

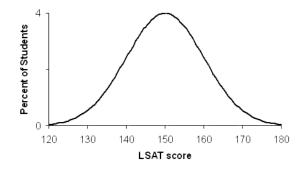
Definition The **sample z-score** for a measurement x in a set of data is

$$z = \frac{x - \bar{x}}{s}.$$

The **population z-score** for a data measurement, x, is

$$z = \frac{x - \mu}{\sigma}.$$

Example The scores on the LSAT for a particular year have a mound shaped distribution. The mean is $\mu = 150$ and the standard deviation is $\sigma = 10$. The distribution is shown below.



(a) Use the empirical rule to determine what percentage of prospective law students have z scores between -2 and 2.

(b) If you scored 175 on the exam, what would your z-score be?

Example In 2013 Mary was among the college bound seniors who took the SAT and ACT exams. Her composite score on the SAT was 2500 and her composite score on the ACT was 34. The national average for the composite score on the SAT among college bound seniors for that year was 1499 and the standard deviation was 319. The national average for the ACT among college bound seniors for that year was 22.5 and the standard deviation was 4.9.

Find Mary's z-score for both exams and use the z-scores to compare Mary's performance on both exams.

Rank We can also use rank to measure relative standing, by ranking the data as 1st, 2nd, 3rd, according to the size of the data measurement. This is commonly used in racing, where a lower time leads to a higher position, also in many competitions a higher number of points or wins leads to a higher rank. When two data measurements are the same (a tie) we can give both the same rank and skip a rank. A closely related measure of relative standing is given by the percentile:

Percentiles

Recall that the **median** of a set of data is number for which 50% of the measurements lie at or below

the median and 50% lie at or above it. This is the 50th percentile of the distribution.

For any set of n measurements, (arranged in ascending or descending order), the pth percentile is a number such that p% of the measurements fall at or below that number and (100 - p)% of the measurements fall above it. The calculation of percentiles is not well defined and there are a few conventions for one might adopt for choosing a value for a percentile. We will adopt a relatively simple convention which agrees with our calculation of the median from before.

For a set of data of size N, to calculate the P-th percentile we :

- order our data from smallest to largest,
- and calculate $\frac{P}{100} \times N$.
- If $\frac{P}{100} \times N$ is not a whole number, we round it up to the nearest integer n and the n th data point on the list is the P th percentile.
- If $\frac{P}{100} \times N$ is a whole number *n*, we calculate the average of the *n* th data point and the *n* + 1 th data point to get the *P* th percentile.

Example 1 Find the 10th Percentile, the 25th percentile, the 50th percentile, the 75th percentile and the 90th percentile of the following set of 20 exam scores:

60, 71, 85, 99, 100, 76, 98, 61, 75, 82, 95, 72, 88, 61, 72, 80, 100, 90, 60, 70.

Example Attached you will find list of the top forty players from the NBA with the number of rebounds for the 2013-2014 regular season for each given in the highlighted column. The players are ranked 1-40 according to the number of rebounds.

What is the 95-th percentile for the number of rebounds among all NBA players for the 2013-2014 regular season.

RK	PLAYER	TEAM	GP	MPG	OFF	ORPG	DEF	DRPG	REB	RPG	RP48
1	DeAndre Jordan, C	LAC	82	35.0	331	4.0	783	9.5	1114	13.6	18.0
2	Andre Drummond, C	DET	81	32.3	440	5.4	631	7.8	1071	13.2	19.
3	Kevin Love, PF	MIN	77	36.3	224	2.9	739	9.6	963	12.5	19.
4	Joakim Noah, C	CHI	80	35.3	282	3.5	618	7.7	900	11.3	15.
5	Dwight Howard, C	нои	71	33.7	231	3.3	635	8.9	866	12.2	17.
6	DeMarcus Cousins, C	SAC	71	32.4	218	3.1	613	8.6	831	11.7	17.
0 7	Zach Randolph, PF	MEM	71	34.2	265	3.4	530	6.7	795	10.1	17.
, B	Al Jefferson, C	CHA	73	35.0	156	2.1	636	8.7	792	10.1	14.
9	Marcin Gortat, C	WSH	81	32.8	202	2.1	565	7.0	767	9.5	13
9 10	LaMarcus Aldridge, PF	POR	69	36.2	166	2.5	600	8.7	766	11.1	14
RK	PLAYER	TEAM		MPG	_	ORPG					
			GP		<u>OFF</u>		DEF	DRPG	REB	RPG	<u>RP4</u>
11	Greg Monroe, PF	DET	82	32.8	256	3.1	504	6.1	760	9.3	13
12	Blake Griffin, PF	LAC	80	35.8	192	2.4	565	7.1	757	9.5	12
13	Tristan Thompson, PF	CLE	82	31.6	269	3.3	485	5.9	754	9.2	14
.4	Tim Duncan, PF	SA	74	29.2	158	2.1	563	7.6	721	9.7	16
.5	Jonas Valanciunas, C	TOR	81	28.2	226	2.8	488	6.0	714	8.8	15
.6	Serge Ibaka, PF	OKC	81	32.9	224	2.8	485	6.0	709	8.8	12
7	Robin Lopez, C	POR	82	31.8	326	4.0	373	4.5	699	8.5	12
.8	Kenneth Faried, PF	DEN	80	27.2	238	3.0	446	5.6	684	8.6	15
19	Anthony Davis, PF	NO	67	35.2	207	3.1	466	7.0	673	10.0	13
20	Andrew Bogut, C	GS	67	26.4	182	2.7	489	7.3	671	10.0	18
RK	PLAYER	TEAM	<u>GP</u>	MPG	<u>OFF</u>	ORPG	DEF	DRPG	REB	RPG	RP4
21	Spencer Hawes, PF	CLE/PHI	80	30.9	131	1.6	529	6.6	660	8.3	12
22	David Lee, PF	GS	69	33.2	182	2.6	461	6.7	643	9.3	13
23	Derrick Favors, C	UTAH	73	30.2	199	2.7	438	6.0	637	8.7	13
24	J.J. Hickson, C	DEN	69	26.9	206	3.0	426	6.2	632	9.2	16
	Carlos Boozer, PF	CHI	76	28.2	137	1.8	495	6.5	632	8.3	14
6	Anderson Varejao, C	CLE	65	27.7	187	2.9	442	6.8	629	9.7	16
.7	Paul Millsap, PF	ATL	74	33.5	154	2.1	473	6.4	627	8.5	12
8	Nikola Vucevic, C	ORL	57	31.8	185	3.2	441	7.7	626	11.0	16
	Miles Plumlee, C	РНХ	80	24.6	198	2.5	428	5.4	626	7.8	15
30	Carmelo Anthony, SF	NY	77	38.7	145	1.9	477	6.2	622	8.1	10
RK	PLAYER	TEAM	GP	MPG	OFF	ORPG	DEF	DRPG	REB	<u>RPG</u>	RP4
81	Nicolas Batum, SF	POR	82	36.0	116	1.4	495	6.0	611	7.5	9
32	Jared Sullinger, C	BOS	74	27.6	241	3.3	360	4.9	601	8.1	14
33	Enes Kanter, C	UTAH	80	26.7	222	2.8	376	4.7	598	7.5	13
	Kevin Durant, SF	OKC	81	38.5	58	0.7	540	6.7	598	7.4	9
85	Pau Gasol, PF	LAL	60	31.4	124	2.1	456	7.6	580	9.7	14
36	Lance Stephenson, SG	IND	78	35.3	95	1.2	463	5.9	558	7.2	9
		CHI	82	28.7	200	2.4	358	4.4	558	6.8	11
00	Tai Gibson PE	CIT	02	20.7	200	2.4	220	4.4	330	0.0	11
	Taj Gibson, PF		80	30.0	120	1 5	422	F 2	E40	6.9	10
88	Taj Gibson, PF David West, PF Paul George, SF	IND IND	80 80	30.9 36.2	120 64	1.5 0.8	422 478	5.3 6.0	542 542	6.8 6.8	10 9